ComCept .Net Mobile Shop Training Documentation

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# Introduction

ComCept .NET’s Mobile Shop Replenishment application is designed to assist shops in tracking inventory quantities.

# Requirements

|  |
| --- |
| Operating System |
|  |  |
| Pocket PC 2003 | No |
| Windows Mobile 5.0 | Yes |
| Windows Mobile 6.0 | Yes |
| Windows Mobile 6.5 | Yes |
|  |  |
| Memory |
|  |  |
| Program | 17 MB |
| Storage | 2 MB / Company |
|  |  |
| Screen Size |
|  |  |
| 240 x 320 | Yes |
|  |  |
| Dependencies |
|  |  |
| Compact Framework | v2.0+ |
| SQL Server Compact | v3.5 |
|  |  |

#

# Disclaimer

This document is for reference purposes only. All images used in this Training Document were created using an emulated virtual device and may not resemble your mobile device of choice in part or in whole. Please contact ComCept Support if you have concerns or questions about which Mobile Device to use for Mobile Shop.

# Mobile Shop - Application Launch

To launch the **ComCept Mobile Shop** application simply tap the applications icon from the program window of your mobile device.


# Mobile Shop - Account Creation

Once the **Mobile Shop** application is launched a login screen will be displayed.

**Mobile Shop** will require you to **Add** your account the first time you launch the application.

You will need to enter the code your **Vender** has provided for you to use in the **Vende**r field.

You will also need to enter the **Login** and **Password** that your vender has issued to you.

Once you have entered your information simply tap the **Add** Item.

 If you do not have a keyboard to enter information use the **Soft Input Panel**

# Mobile Shop - Login

Once you have tapped **Add**, the **Mobile Shop** application will verify the information you have entered before allowing you to **login**.

Once your account has been verified and a vender database created on the device you will be ready to **Login** to the **Mobile Shop** application.

If you wish to add another account, the drop down in the **Vender** field will let you **Add** a new account to the **Mobile Shop** application.

Otherwise simply tap **Login** to begin using the **Mobile Shop** application.

#

# Mobile Shop – Feature (Main) Menu

Upon completion of the login process you will arrive at the **Feature (Main) Menu** for the **Mobile Shop** Application. During the first initial seconds upon loading the screen, the software will check for any new software updates.

The software displays in the text window when it is syncing data, or checking for software updates.

Also the **Data Sync Indicator** in the right hand corner will also show when the application is in the process of syncing.

From the **Feature (Main) Menu** in **Mobile Shop** you can access the different features available within the application.

At this time only **Replenishment** is currently active.

The **Count Sheets**, **Orders**, and **Item Lookup** features are in development at this time.

At the bottom of the **Feature (Main) Menu** screen is the **Feature Menu Control Bar Items**, **File** and **Data**.

## Feature (Main Menu) - File Menu Item

The **File Menu Item** when tapped will bring up the **File Menu**. The 3 options here are: **Exit**, **Logout**, and **Settings**.

**Exit** will exit the application.

**Logout** will log you out and bring you back to the Login screen.

**Settings** will open the **Settings Menu** where you can make adjustments to the application.


###

### Feature (Main) Menu - File Menu - Settings Menu

The **Settings Menu** has 3 separate menu tabs these are: **Misc**, **Replenishment**, and **About**.

At the bottom of the **Settings Menu** are the 2 **Settings Menu Control Bar Items**, **Done** and **Cancel**.

 **Done** when tapped will save any adjustments you have made and return you to the **Mobile Shop Feature (Main) Menu**.

 **Cancel** when tapped will discard any changes made and return you to the **Mobile Shop Feature (Main) Menu.**

#### Feature (Main) Menu - File Menu - Settings Menu – Misc Tab

The **Misc Tab** is where you can adjust the **Data Packet Size** and the **Search Delay** values.

The **Data Packet Size** by default is 20/50. However it has a min/max range of 10/25 to 100/250. This option allows you to set the upload/download packet sizes for optimum performance.

The **Search Delay** time by default is 0.5 seconds. However it has a min/max range of 0.5 to 2.0 seconds. This option allows you to set the time delay that will occur from when you enter the first character in a manual item search to when the application will begin to search based on the last character entered.


#### Feature (Main) Menu - File Menu Item - Settings Menu – Replenishment Tab

The **Replenishment** tab is where you can adjust the **Delete After**, **Default Department** and **Default Technician** values. **RO Required** is in development.

**Delete After** is where you can set the time period in which old data that has already been uploaded is deleted. By default it is set to two (2) hours, but has a min/max of from one (1) to twelve (12) hours.

**Default Department** is where you can specify a particular department. The default is **No Selection**.

**Default Technician** is where you can specify a particular technician. The default is **No Selection**.

#### Feature (Main) Menu - File Menu - Settings Menu – About Tab

The **About** tab dsiplays current information about **Mobile Shop** and the device.

From here you can also manually check for software updates by tapping the **Check For Updates** Item.


##

## Feature (Main) Menu - Data Menu Item

The **Data Menu Item** when tapped will bring up the **Data Menu**. The 4 options here are: **Get New**, **Refresh**, **Send** and **Cancel**.

**Cancel** when tapped will stop the data sync process and close the **Data Menu**, returning you to the **Mobile Shop Feature (Main) Menu**.

### Feature (Main) Menu - Data Menu – Get New

**Get New** will open up the **Get New** sub menu. From the sub menu you can choose to get new data for each of the individual items in the menu or for all of the items in the menu.


###

### Feature (Main) Menu -Data Menu – Refresh

**Refresh** will open up the **Refresh** sub menu. From the sub menu you can choose to Refresh data for each of the individual items in the menu or for all of the items in the menu

### Feature (Main) Menu - Data Menu – Send

**Send** will open up the **Send** sub menu. From the sub menu you can choose to tap **Replenish**.

This will update any open orders that match the replenishment item criteria or create a new order if no order matches the criteria.


# Mobile Shop – Replenishment

From the Mobile **Shop Feature (Main) Menu** tapping on **Replenishment** will open the **Replenishment Menu** screen.

This is the screen where you will make your entries for items you use from your shop’s inventory.

This screen has the following entry fields : **Dept**, **Tech**, **RO** and **Item**.

The **Item List** dialog box is where the **Qty**, **Item Code** and **Description** are displayed.

At the bottom of the **Replenishment Menu** screen is the **Replenishment Menu Control Bar Items**, **File** and **Data**.

## Mobile Shop - Replenishment Information Fields

**Dept.** is the Ship To field. This can be populated by either scanning in the UPC\Barcode for the Dept, or by choosing it from the drop down menu.

**Tech**. is the technician working on the order. This can be populated by either scanning in the UPC\Barcode for the Tech, or by choosing the Tech from the drop down menu.

**RO** is currently not available.

**Item** is the field where you enter in the item being used. This can be populated by either scanning in the UPC\Barcode for the Item, or by manually entering either the items part number or its description.

## Replenishment – Item List

**Item List** is where the **Qty**, **Item Code**, and **Item Description** are displayed.

Items entered here are colored coded. Items whose text is **Black** are items that have not been added to an OrderLinx order and can have their quantities modified. Items in **Green** have been added to an Orderlinx and cannot be edited from here. Items in **Red** indicate that either an error has occurred in sending, or that the item may not be availiable for sale.

## Replenishment Menu Bar Item - Done

The menu bar item **Done** when tapped will save the current state of the items you have entered and return you to the **Mobile Shop Feature (Main) Menu**. This will not synch the items to the open order.


##

## Replenishment Menu Bar Item - Actions

The menu bar item **Actions** when tapped will open a context menu. From the context menu you can tap the **Sync Replenishment Menu Item.** Tapping this will update any open orders that match the replenishment item criteria or create a new order if no open order matches the criteria.

###

### Replenishment – Item Details Menu

To open the **Item Details Menu**, simply tap and hold on an item that you wish to view \ edit.

From the **Item Details Menu** you have 3 options : **Change** **Quantity**, **Item Details** and **Delete**.


#### Replenishment – Item Details Menu – Change Quantity

The **Change Quantity Menu Item** will open up the **Calculator** feature. From here you can adjust the quantity of the item that you originally tapped.

Shortcut : If all you wish to do is adjust the quantity of an item and want to bypass the Item Details Menu, then just tap the item you wish to adjust and the Calculator feature will open..

Note: If the Item is in **Green**, you cannot adjust that items quantity.

#### Replenishment – Item Details Menu Item – Item Details

The **Item Details Menu Item** will open up the **Item Details Context Menu**. From here you can view information about the Item entered.

If you are veiwing an Item that has already been sent then the Details Dialog Box will also include the Orderlinx order number that the Item has been assigned to.


#### Replenishment – Item Details Menu Item –Delete

The **Delete Menu Item** will open up the **Delete Confirmation Menu**. From here you simply choose whether or not you wish to **Delete** the item from the list.

## Replenishment – Manual Item Entry

By default the **Item** field will be set to search for an item by the Item’s **Code**. However, you can choose to search by an Item’s **Description** by choosing **Description** from the drop down menu.

The box highligted in yellow is where you enter either the Item **Code** or Item **Description**. **Mobile Shop** will then provide a list of all Items that come closest to matching the data you have entered. Once you find your Item, then tap it and it will be added to the other items in the **Item List**.

# Misc- Mobile Shop Outline

Mobile Shop

 Application Launch

 Account Creation

 Login

 Feature (Main) Menu

 File Menu Item

 Exit

 Logout

 Settings

 Misc

 Change Data Packet Size

 Change Search Delay

 Replenishment

 Change Delete After

 Change Default Dept

 Change Default Tech

 R.O Required

 About

 Check for Updates

 Data Menu Item

 Get New

 Get all New Departments, Items

 Refresh Repair Orders, Technicians

 Refresh All

 Send

 Replenishment

 Cancel

 Replenishment

 Dept

 Tech

 R.O

 Item

 Code

 Description

 Item List

 Qty

 Item Code

 Item Description

 Item Details Menu

 Change Quantity

 Calculator

 Item Details

 Delete

 Manual Item Entry

 Count Sheets

 Orders

 Item Lookup